



T&T Traditional Championship

November 2nd, 2019

COMPETITION RULES

And other information

Overview

- This event is invitation only.
- T&T Traditional Championship is hosted by a traditional Tang Soo Do *do-jang*. However, this tournament welcomes all traditional martial arts. We do our best to ensure there is a fair distribution of judges from multiple styles or schools in each division.
- Poor sportsmanship (by the competitor, parents of the competitor, or any instructor) may result in disqualification or ejection from the Championship without refund.

Divisions & Staging

- **NEW THIS YEAR!** Events are divided by color belt/black belt, and years of experience. These divisions are given unique Dragon names and will be announced as such. BRONZE DRAGONS – color belts with up to 1 year of experience. SILVER DRAGONS – color belts with 1 to 2.5 years of experience. GOLD DRAGONS – color belts with 2.5+ years of experience. SAPPHIRE DRAGONS – black belts with fewer than 6 years of experience. RUBY DRAGONS – black belts with 6+ years of experience.
- **STAGING METHOD:** When your division is announced, report to the Staging Area and await your ring assignment. All current and past divisions and ring assignments will remain posted at the Staging Area for reference.

Empty Hand Forms & Weapon Forms

- All empty hand and weapons forms divisions will be judged on a 1 – 10 scale, with 1/10th point increments. Scores are added together, and the highest score wins. In event of a tie, competitors will perform again, and the judges will choose the winner by a show of hands.
- Both empty hand and weapons events will be judged based on fundamentals of martial arts: power, focus, stances, quality of technique, etc.. This ensures that students will be scored fairly, regardless of martial art style or judges' preference.
- This Championship is a traditional martial arts tournament, and thus our forms divisions will be for traditional material only. Traditional forms should not contain any gymnastics, acrobatics, or “tricking.” Competitors can compete with these skills; but understand that their presence alone will not improve the score, since only fundamental skills are scored.
- Color belts will be allowed one restart, if necessary, without scoring penalty. Black belts will be allowed one restart, if necessary, and the judges will determine (based on experience and age) if there will be a scoring penalty.
- **Weapon forms** event rules will follow the same as empty hand rules (see above). In addition to...
 - Judges will be allowed to inspect competitor's weapons prior to competition. The weight/density/etc. of weapons may be taken into consideration during scoring.
 - Dropping your weapon in the black belt division will result in lowest possible score. Color belts and young children will be allowed one restart after dropping a weapon, with permission from the center judge.
 - NO LIVE BLADES.



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Sparring

- Competitors must have foam dipped sparring gear (head, hands, and feet), a mouth piece, and males must have a groin cup. Foot gear must cover the toes. No boxing gloves, or MMA-style hand wraps. A chest protector is optional but strongly recommended.
- NO COACHING FROM SIDELINES. Cheering and encouragement is allowed.
- Matches will be determined with the bye system.
- First competitor to score **5 points** wins, or at the **end of 2:00 minutes** the competitor with most points wins. Tie breaker: competitors will fight “sudden victory” with no time limit until the first CLEAN technique is called.
- **SCORING INFORMATION**
 - **1 point** for kicks and punches striking legal targets on the body, and punches striking the head. (Front hand jabs will not receive points unless it is the second or further technique in a combination.)
 - **2 points** for kicks striking legal targets on the head (see note about HEAD CONTACT below).
 - **LEGAL TARGET AREAS:** **front of the torso** from above the belt to below the collarbone; **side of torso** as far back as side-seam of uniform, above the belt; **sides of the head gear, and front of head gear**. All other targets are illegal.
- **HEAD CONTACT:** Color belt divisions allows Minimal head contact; light touch only. Controlled strikes coming within 2-inches of head gear will receive credit as if the competitor made contact. Black belt divisions allow Controlled head contact. “Controlled” means that the force used is not enough to rock the opponent’s head or cause damage. There is no face contact allowed.
- **VIOLATIONS & SAFETY INFORMATION**
 - NO grabbing, leg checking, sweeping/take-downs, ground fighting, or “blind” techniques.
 - Drawing blood in the color belt division will result in an immediate disqualification of the guilty opponent. Drawing blood in the black belt division will be punished according to the center judges’ discretion.
 - **VIOLATIONS:** contact outside of target areas, excessive force, arguing with judges’ decisions, intentionally avoid one’s opponent in an unsafe way (such as falling, running away, stepping outside the ring, or turning one’s back), or any other unsafe practice.
 - **PENALTIES:** 1st Violation – verbal warning; 2nd Violation - point deduction; 3rd Violation - disqualification. Penalizing violations is up to the center judge’s discretion.

Board Breaking

- At the T&T Traditional Championship, the board breaking divisions prioritize quality techniques. Judges will score based on difficulty of techniques, amount of boards per technique, number of attempts, poise while competing, and sportsmanship. Board breaking divisions will be judged on a 1 – 10 scale, with 1/10th point increments. Scores are added together, and the highest score wins. In event of a tie, competitors will break one more board (provided by the Championship) and the judges will choose the winner by a show of hands.
- Purchase boards at event, or TnTKarateNY.com No other materials allowed; except stands, props or spacers.
 - \$2.00 for little dragons board; \$2.25 for half-inch board; \$2.50 for inch board.
- The competitor is responsible for finding volunteers to hold boards and explaining how to hold. This rule may be amended for the 4—6 year-old division and AS/DA divisions. The judges will assist the competitor only when concerned with safety.
- **3 MINUTES** to set up stations. After 3 minutes, the competitor will be told to break as it is. If there are not enough volunteers for the competitor to set up all stations, the time limit will be extended to accommodate this. There are no other exceptions to this rule—unless the center judge deems additional time necessary for the safety of competitors or holders. There is no time limit to break the boards.
- **3 STATIONS** allowed. “Stations” are defined as a single technique, or a consecutive group of techniques. A “consecutive group of techniques” means that the competitor cannot pause, stop, or reset in the middle of the group—otherwise the judges will count it as separate stations.
- **3 MISSES TOTAL** for all stations. After 3 misses, the competitor will be told to stop, and will receive the lowest possible score. This rule may be amended for 4—6 year-old divisions and AS/DA divisions.